We would like to hear from you so we can keep you informed of upcoming home computer software from Activision. Please fill in the card on the reverse side, place in a stamped envelope and mail to the address below.

ACTIVISION (U.K.) INC. 15 Harley House, Marylebone Road, Regents Park, NW1

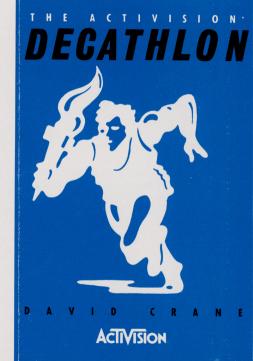
TIPS FROM DAVID CRANE

"Since each event includes some form of running, it is important to note that the continual left-to-right motion of the Joustick makes you run.

"Also, watch the speed guage to measure your progress as you compete. If you can keep the red speed bar at 5/6 of the distance towards the right limit of the guage throughout a race, or at that level when you jump or throw, then you'll score close to 1,000 points and will be on your way to winning the gold.

"But most important, enjoy yourself, and compete at your absolute best."

David Crane



UDK-004-03

Commodore 64 is a trademark of Commodore Business Machine, Inc. Discipline, training, stamina and speed are what you need to compete in the ten event Activision Decathlon.

LOADING INSTRUCTIONS

- Before you commence to load your cassette tape, make sure you have disconnected all peripheral equipment such as the disc drive and printer.
- Place cassette tape in the recorder and rewind to the beginning.
- Press "SHIFT" and "RUN/STOP" key simultaneously on your Commodore 64 computer.
- 4. Press play on the cassette recorder when the command to do so appears on the screen. Apart from a brief title identification screen, the screen will remain blank during loading, which will take approximately 7-8 minutes. Please be patient.

PLAY THE GAME

- Press F1 to start.
- Follow instructions on the screen.
- To return to the list of events when playing single events, press F7.
- Press the red button to go to the next event.
- If, during the game, you wish to go back to the start of the Decathlon events, press and hold

RUN/STOP key simultaneously with RESTORE key.

- To return to start at the end of the ten Decathlon events, press F1.
- There are ten events: 100, 400 and 1,500 Meter Races, Long Jump, Shot Put, High Jump, Discus, Pole Vault, Javelin, 110 Hurdles.
- The track events allow for 2 players to compete against each other.
- You can play with 1, 2, 3 or 4 players taking turns in all events and in the track events, where 2 of you can play together.
 - —To RUN, just move your Joystick as fast as you can, left and right.
 - —To LONG JUMP, SHOT PUT, DISCUS, JAVELIN, move the Joystick as fast as you can and press the red button just before the scratch line and hurdle.
 - —To HIGH JUMP move the Joystick to run and press the red button to jump.
 - —To POLE VAULT, run to the vault pit and plant your pole by pressing the red button, continue to move the Joystick as you vault. At the peak, press red button to release the pole.



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