INTERNATIONAL TENNIS

(x commodore

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GAME DESCRIPTION

International Tennis is a realistic singles tennis game demanding strategy and skill. Using joysticks, it can be played by two players, or by one against the computer. Against the computer, play is at one of the four skill levels, from the novice opponent through to Wimbledon standard.

SETTING UP

Read all instructions carefully. Check you have followed the correct procedure for setting up your COMMODORE 64. Before switching on, check that your COMMODORE Cassette Unit is correctly plugged in and ready for use. Insert the joysticks into ports 1 and 2. If playing against the computer, use port 2. Ensure that the cassette unit is kept as far away as possible from the TV. Now switch on both the COMMODORE 64 and TV and turn up the volume. The screen displays the "READY." signal and a flashing cursor.

NOTE: It is always advisable to turn the COMMODORE 64 off and then on again

NOTE: It is always advisable to turn the COMMODORE 64 off and then on again before loading a new program. This clears all the memory locations and minimizes load errors.

LOADING

- 1. Insert the cassette into the cassette unit.
- 2. Ensure that the tape is fully rewound to the beginning.
- 3. Hold down the SHIFT key and press the RUN/STOP key.
- 4. Press PLAY on the cassette unit and the game will load.
- 5. The option select screen will appear once the game has loaded.
- 6. Press the STOP key on the cassette unit.

STARTING THE GAME

The option select screen is displayed for a few seconds. Then, if no keys are pressed, a demonstration game begins. Hit the RESTORE key to return to the initial screen. The game options are set up using the function keys to the right of the keyboard.

SPECIAL KEYS AND FUNCTIONS

- F1 Select colour for the player to the right of the net.
- F3 Select colour for the player to the left of the net.
- F5 Select opponent/computer skill level.
- F7 Commence play.

RUN/STOP Pause game (move joystick to continue play).

Initially, the joystick in port 1 controls the player on the left court, and that in port 2 the player on the right. To play against the computer use port 2.

PLAYING THE GAME

i) The Scoring

The game is played under standard tennis rules, these are outlined briefly here. A maximum of three sets are played, the winner being the first to take two sets. A set is won by the player who wins six or more games and is at least two games ahead of his opponent. If both players win six games, a tiebreak takes place to decide the set. A tiebreak is played until one player has a minimum of seven points and is two or more points ahead of his opponent. During the tiebreak the serve alternates between the players after the first point and then every alternate point. Sides are changed every six points.

Games are scored as follows (and must be won by two clear points):

First point 15 Second point 30 Third point 40

Fourth and all subsequent point Game/Deuce/Advantage

Serving alternates between players, one player retaining the serve for each complete game. Players change sides after every odd numbered game. The server must stand behind the backline to avoid a footfault and must place the ball within the diagonally opposite forecourt. Should the first serve fail, a second serve is taken.

ii) The Joystick Controls

The player is controlled with the standard eight position joystick operation.

The fire button is used to throw or hit the ball, and the direction and force of hit is controlled by holding down the fire button and moving the joystick as shown below:

left court				right court				
		2				2		
	1		3		3		1	
4		5	6	6		5		4
	7		9		9		7	
		8				8		
ere:								
hort cross up hort straight hort cross down			2 medium cross up 5 medium straight 8 medium cross down		3 long cross up 6 long straight 9 long cross down			

iii) Putting It All Into Practice

1 sh 4 sh 7 sh

When serving, stand behind the flashing backline and press the fire button to throw the ball in the air. As the ball falls press the fire button again and move the joystick to select the style of swing. If your technique is correct, the ball lands in the diagonally opposite forecourt for your opponent's return.

Throughout the game use the joystick in the usual manner to move about the court. When you are in position to return the ball, press the fire button to swing, and move the joystick, as shown above to select the style of hit.

You may find it helpful during the first few games to leave the joystick in the central position when swinging the racket for a 'normal' return.

Do not panic if International Tennis seems complicated at first. With a little practice the controls are mastered and the two player mode and four computer skill levels will give you many hours of fun.